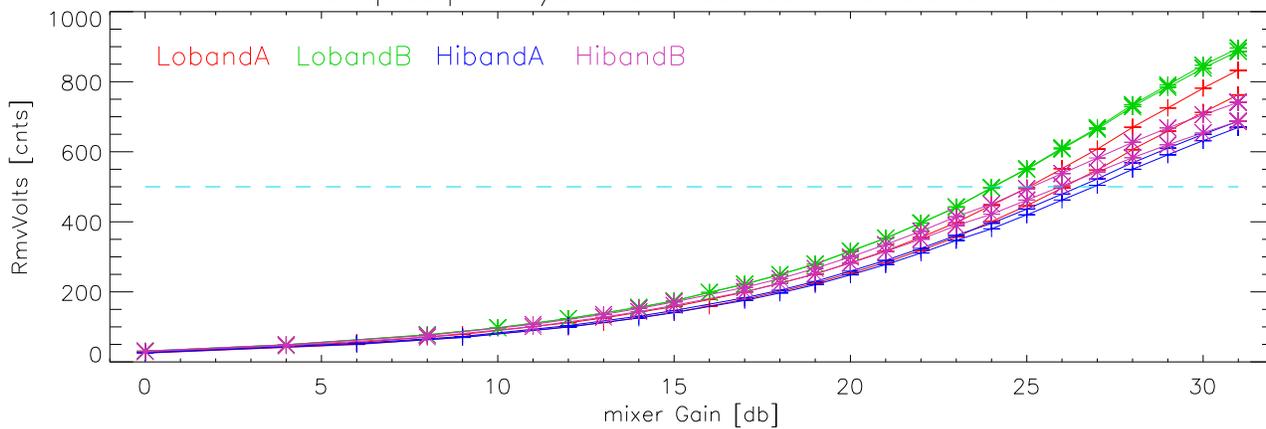
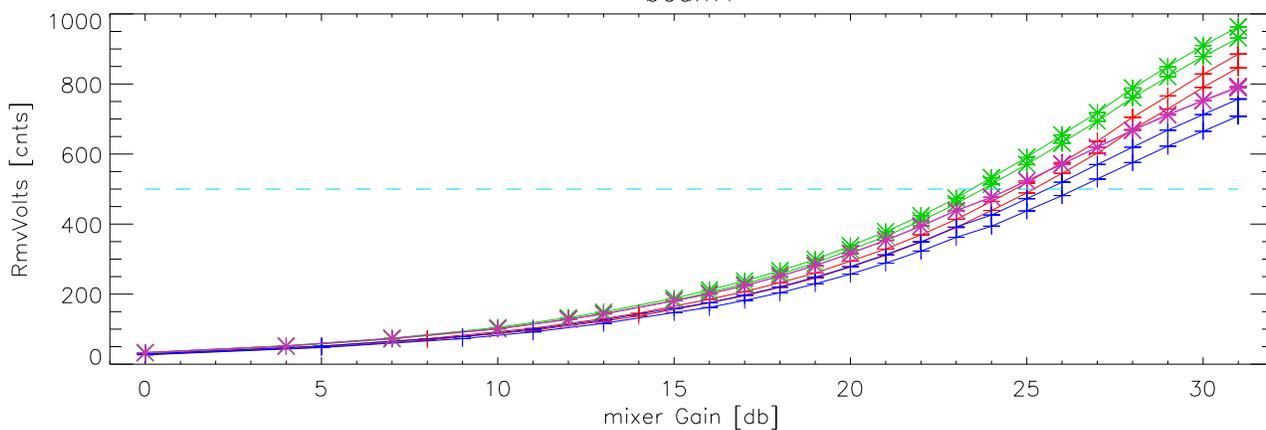


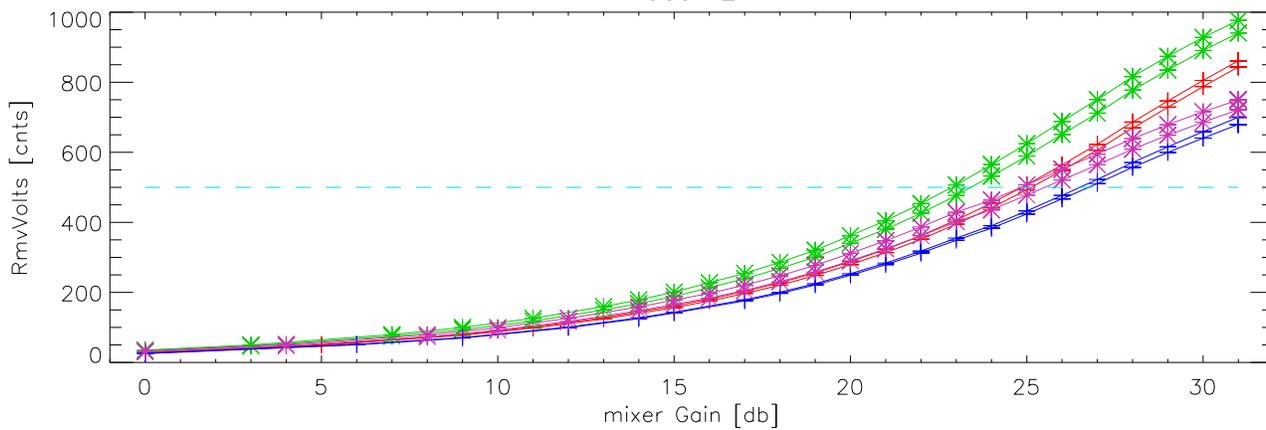
24apr08:pdev A/D rms vs bbmGain. if2Noise beam0



beam1



beam2



beam3

