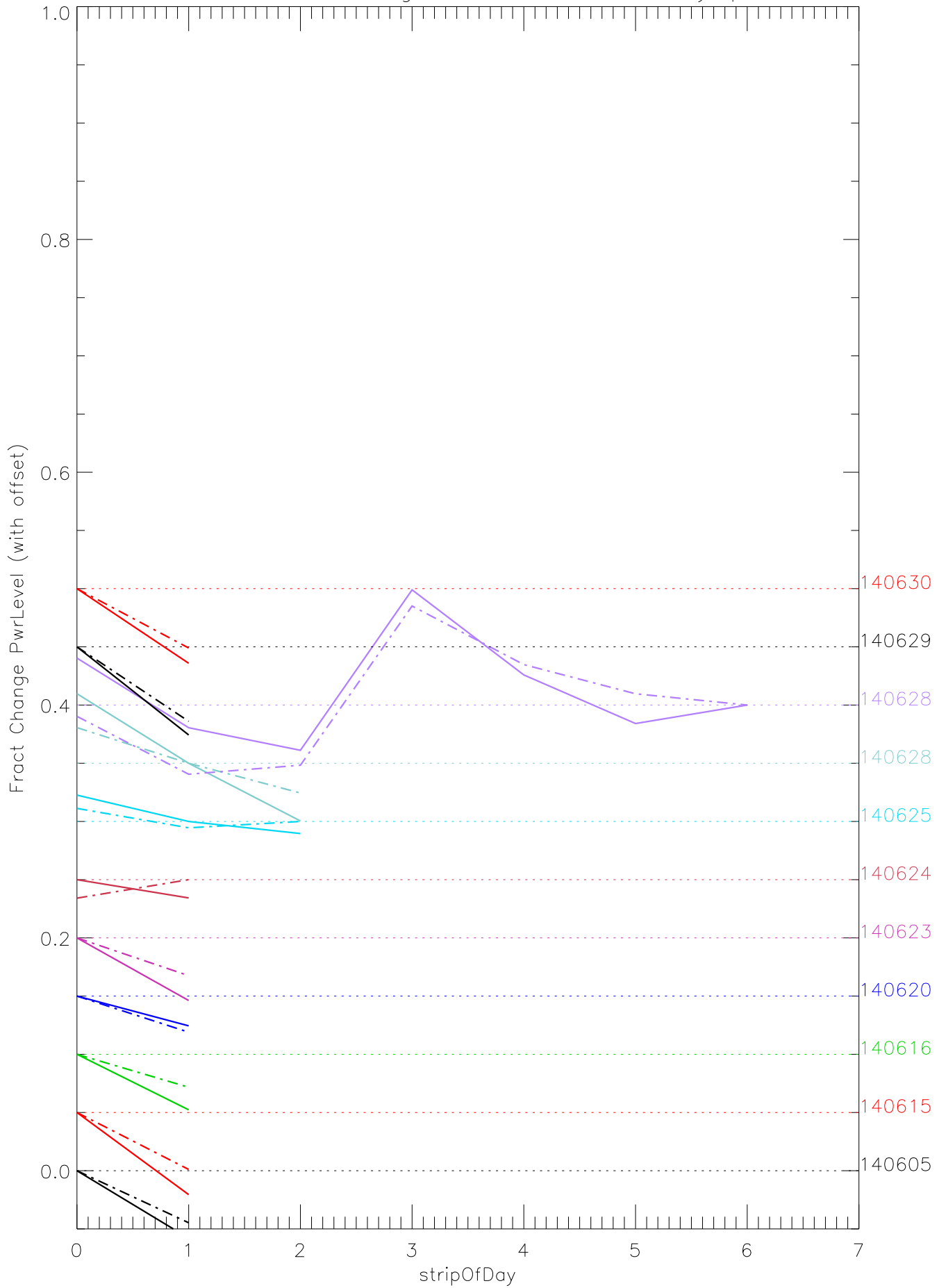






a2048 fractional change PwrLevel for each day. pixel:2





a2048 fractional change PwrLevel for each day. pixel:4

